

KEY FOR A DAY

NOTE:

Key terms in this Guide are shown in **bold** and are defined in The Language of Espionage (Appendix)

All is not as it appears... Chalk marks on a mailbox, a button on a stranger's coat... all around you things that seem unimportant are actually changing world events. As you prepare to explore this shadow world at the International Spy Museum, the **STUDENT SPY GUIDE** will assist you. With this you can plan your visit and provide your students with a memorable and valuable experience at the Museum. Pre-visit classroom activities, on-site worksheets, and a post-visit classroom activity are included.

OVERVIEW

The Student Spy Guide contains a series of missions. Students adopt a cover-identity of a real historic spy described in a dossier. The dossier provides all the pertinent information they need to "become" this person. At the Museum, students use their cover-identity and a hypothetical mission to "assemble" their **tradecraft** toolkit. This is done by finding appropriate spy tools in the exhibits and identifying spy skills described the exhibits. Then they discover how spies affected historical events, "the secret history of history" and conduct a scavenger hunt to search for information about historic spies from biblical times through the present day.

PAGE

04

IMPORTANT INTELLIGENCE

06

PRE-VISIT ACTIVITIES

Mission #1: Living Your **Cover**

Mission Materials:

- Dossiers
- The Language of Espionage (page 57)

36

MUSEUM INFILTRATION ACTIVITIES

Mission #2: Tradecraft Toolkit &

Secret History of History Mission Materials:

- Worksheets and Answer Keys
- Museum Maps

50

POST-VISIT ACTIVITIES

Mission #3: Crack the **Code** & Debriefing

Mission Materials:

- Top Secret Message Worksheet
- **Cipher** Wheel Cut-Out
- Debriefing Questions

57

APPENDIX

The Language of **Espionage**

National Council for the Social Studies
Curriculum Standards Met by a Visit to
the Spy Museum